//-----------------------------------------------------------

// Counter-Strike

//-----------------------------------------------------------

// In this file you can modify the sound the textures give

// when the player walks on them

//

// Location: X:\halflife\valve\sound\materials.txt

//

// NOTE: only the first 12 characters of the texture name are used

// NOTE: a maximum of 512 textures may be tagged in this file

//

// 'M' metal

// 'V' ventillation

// 'D' dirt

// 'S' slosh liquid

// 'T' tile

// 'G' grate (Concrete is the default)

// 'W' wood

// 'P' computer

// 'Y' glass

// 'N' snow

// 'X' grass

N snow

N A\_Snow

N znow1

// AS\_OILRIG

G TSBgVent

M TSCaution

M TSCprFlr

M TSCrteSd

M TSCrteTp

G TSFlrGrt

M TSHull2

M TSHull4

M TSHull7

M TSHull8

M TSHull9

M TSIBeam

G TSNoSkd

M TSOily

M TSPlainRed

D TSRfGrvl

G TSShutters

G TSVent

//-----------------------------------------------------------

// plane.wad

//-----------------------------------------------------------

M 747wall\_x4

M -1a747plane\_x4

M -0a747plane\_x4

M 747inv\_block

M planegen1

M pl\_out\_shell4a

M pl\_out\_shell3

M pl\_out\_shell\_dr

M overhead\_x4

W curtain3

W blueback\_x4

W chair1\_x4

W planeseatsideba

//-----------------------------------------------------------

// itsItaly.wad

//-----------------------------------------------------------

D brickPath

W 64crate0

W 64crate1

W 64crateTop

W bigCrate0

W bigCrate1

W bigCrate2

W bigCrateTop

W chestDrawers

W crateBox

W crateBoxLabel

W oldWood

W panelWood

W wBarrelSide

W wBarrelTop

W wdnDrawer

W wdbDrawers

//-----------------------------------------------------------

// cs\_bdog.wad

//-----------------------------------------------------------

M TrainTop01

M TrainTop02

M DumpsterFront

M DumpsterSide

D Tracks01

D Tracks02

D Gravel01

D Gravel02

D GravelGrass01

D GravelGrass02

D GravelGrass03

D GravelGrass04

D Grass01

W Wood01

//-----------------------------------------------------------

// cs.wad

//-----------------------------------------------------------

V {cstrike\_OE4Ven

W -0cstrike\_FJ2Dk

M -0cstrike\_ME1Pl

M -0cstrike\_ME2Ri

T -0cstrike\_MH5Tl

W -0cstrike\_MJ2Sg

M -0cstrike\_WE1Mt

M -0cstrike\_WE4Al

W -1cstrike\_FJ2Dk

M -1cstrike\_ME1Pl

M -1cstrike\_ME2Ri

T -1cstrike\_MH5Tl

W -1cstrike\_MJ2Sg

M -1cstrike\_WE1Mt

M -1cstrike\_WE4Al

M -2cstrike\_ME1Pl

M -2cstrike\_WE1Mt

M -3cstrike\_ME1Pl

M -4cstrike\_ME1Pl

M -5cstrike\_ME1Pl

M -6cstrike\_ME1Pl

M cstrike\_CE2XCng

T cstrike\_CH3Tile

W cstrike\_CJ2Beam

M cstrike\_DE6Horz

M cstrike\_DE6Vert

W cstrike\_DJ2Old

G cstrike\_FE2Gtng

M cstrike\_FE2Sqrs

M cstrike\_FE4Crgd

T cstrike\_FH4WtTl

W cstrike\_FJ2Dock

D cstrike\_FT2Dirt

D cstrike\_FT2Mud

D cstrike\_FT4Apht

M cstrike\_ME1Clng

G cstrike\_ME1Grat

M cstrike\_ME2DRst

M cstrike\_ME2RstW

M cstrike\_ME4DCln

M cstrike\_ME4Greb

M cstrike\_ME4Metl

G cstrike\_ME4Radr

M cstrike\_ME7Caut

M cstrike\_OE1BxSd

M cstrike\_OE1BxTp

M cstrike\_OE1LgBm

M cstrike\_OE1SmBm

M cstrike\_OE2StrR

V cstrike\_OE2Vent

M cstrike\_OE4FnVt

M cstrike\_OE4Pnl

M cstrike\_OE4PnlH

V cstrike\_OE4Vent

G cstrike\_OE6TnkF

G cstrike\_OE6TnkS

M cstrike\_WE2Ribd

//------------------------------------------------------------

// chateau.wad

//------------------------------------------------------------

G {cxchana

G {cxchanb

M {cxcnstrctpoles

D {cxcrtna

D {cxcrtnd

D {cxcrtnf

M {cxgate

M {fence2

W cxbarrela

D cxbooksa

D cxbooksb

D cxbooksc

D cxbooksd

D cxbookse

D cxbooksf

N cxbrusha

N cxbrushb

D cxcnstrcttarp

D cxcnstrcttarpb

W cxcnstrctwooda

W cxcnstrctwoodb

D cxcrptb

D cxcrptc

D cxcrptd

W cxdecwdc

W cxdecwdd

W cxdrc

W cxdrd

D cxgrounda

D cxgroundc

D cxgroundd

D cxgroundh

D cxgroundk

T cxmarblec

T cxmarblee

T cxmrbla

W cxroofa

D cxruga

G cxsolida

G cxsolidb

G cxsolidc

W cxstairsd

W cxstairse

W cxstairsf

D cxtapa

D cxtapb

D cxtapc

D cxtapd

D cxtape

D cxwllbooksa

W cxwllh

W cxwooda

W cxwoodb

W cxwoodd

W cxwoodf

W cxwoodh

W cxwoodi

W cxwoodj

W cxwoodk

W cxwoodl

W cxwoodm

//------------------------------------------------------------

// de\_piranesi.wad

//------------------------------------------------------------

M {pi\_benchside

W {pi\_chairback

M {pi\_orrery01

M {pi\_orrery02

M {pi\_orrery03

M {pi\_railing

M {pi\_scaffold

M {pi\_window

W pi\_art1

W pi\_art2

W pi\_art3

W pi\_art4

W pi\_barrel

W pi\_barrelt

W pi\_bcase

W pi\_bigdoor

D pi\_brusha

D pi\_brushb

M pi\_buckets

S pi\_buckett

W pi\_chairleg

W pi\_chairtop

T pi\_floorst1

T pi\_floorst1g

T pi\_floorst4

T pi\_floorst4g

T pi\_floorst5

W pi\_floorwd1

W pi\_floorwd2

W pi\_floorwd3

M pi\_grnmetal

M pi\_grnmetalp

M pi\_grnmetalt

X pi\_ground

M pi\_lantern

M pi\_motor

M pi\_orrery04

M pi\_orrery05

M pi\_orrery06

M pi\_orrery07

D pi\_potb

T pi\_roof

T pi\_roofedge

D pi\_rug1

D pi\_rug2

D pi\_rug3

D pi\_rug4

D pi\_rug5

D pi\_rug6

M pi\_rust

M pi\_scaffold2

W pi\_secretf

W pi\_secrets

T pi\_signexc

T pi\_signexd

T pi\_steptop1

T pi\_steptop1d

M pi\_sundial

Y pi\_ticketwnd

W pi\_treetr1

W pi\_treetr2

W pi\_wood1

W pi\_wood2

W pi\_wood3

W pi\_wood4

W pi\_wood5

W pi\_woodceil

//------------------------------------------------------------

// de\_airstrip.wad

//------------------------------------------------------------

W {ikcanopt

W {ikcanopy

W {ikcnp1

G {ikfencea

G {ikfenceb

G {ikfencec

W {ikjungwt

W {ikjungwt2

W {ikjungwt3

W {ikjungwt4

W {ikvinea

W {ikvineb

D {ikvinec

W {ikvined

W -0ikjungw

W -1ikjungw

W -2ikjungw

M ikbarls1

M ikbarls2

M ikbarls3

M ikbarls4

M ikbarlt1

M ikbarlt2

M ikbarlt3

M ikbarlt4

W ikcratea

W ikcrateb

W ikcratec

W ikcrated

W ikcratee

W ikcratef

W ikcrateg

W ikcrateh

M ikftanks

M ikftankt

X ikgrndj

D ikgrndjt

D ikgrndrt

D ikgrndrw

D ikgrnds

D ikgrndt

D ikgrndt2

D ikgrndt3

D ikgrndte

D ikgrndte2

D ikgrndte3

W ikjungw

D ikjungwg

M ikmetla

M ikmetlb

M ikmetlc

W ikvines

//-----------------------------------------------------------

// Valve's Textures

//-----------------------------------------------------------

V DUCT\_FLR01

V DUCT\_FLR01A

V DUCT\_FLR02A

V DUCT\_VNT

V DUCT\_VNT2

V DUCT\_WALL01

V DUCT\_WALL02

V DUCT\_WALL03

V DUCT\_WALL04

V SILO2\_COR

D OUT\_GRVL1

D OUT\_GRVL2

D OUT\_GRVL2B

D OUT\_GRVL3

D OUT\_MUD1

D OUT\_SND1

D OUT\_SND2

D OUT\_SND2B

D OUT\_SND2C

D OUT\_WLK

D OUT\_GRSS1

D OUT\_DIRT1

D OUT\_DIRT2

D GENERIC48

D GENERIC49

D GENERIC51

D GENERIC52

D GENERIC93

D OUT\_PAVE2

D OUT\_SNBAG

D OUT\_SNBAG2

D OUT\_SNBAGB

D OUT\_SNBAGC

D OUT\_TNT2

D OUT\_TNT1

D OUT\_TNT1B

D OUT\_TNT1C

D OUT\_TNT3

D OUT\_TNT3B

D OUT\_NET1

D OUT\_NET1B

D FROSTSEWFLR

G GENERIC109

G GENERIC015C

G GENERIC015D

G GENERIC015E

G GENERIC015F

G GENERIC015G

G GENERIC015H

G GENERIC015I

G GENERIC015

G GENERIC015A

G GENERIC015B

G BABTECH\_FLR02

G CRETE2\_FLR03

G CRETE2\_FLR03A

G CRETE2\_FLR03B

G CRETE2\_FLR03C

G ELEV1\_FLR

G ELEV2\_FLR

G ELEV\_FLR

G GRATE1

G GRATE2

G GRATE2A

G GRATE3A

G GRID1

G GRID2

G TNNL\_FLR12

G TNNL\_FLR12A

G TNNL\_FLR1A

G LAB1\_STAIR2A

G FROSTFLOOR

G GRATE4A

G GRATE3B

G GRATESTEP1

G GRATESTEP2

G GRATESTEP3

G GRID1

G GRID2

G GENERIC015V

M C1A1\_FLR1

M BABFL

M C2A3TURBINE1

M C2A3TURBINE2

M C2A3TURBINE3

M C2A3TURBINE4

M SILO2\_P2

M SILO2\_P2B

M SILO2\_P3

M SILO2\_P4

M SILO2\_PAN2

M SILO2\_W1

M SILO2\_W1A

M SILO2\_WALL1

M SILO2\_W2

M BABTECH\_C5

M LAB3\_FLR2A

M LAB3\_FLR2B

M FIFTIES\_CMP3

M LAB1\_STAIR2B

M OUT\_QUNST11

M FREEZER\_FLR1

M GENERIC015N

M GENERIC015P

M GENERIC015R

M GENERIC0150

M GENERIC015S

M GENERIC015T

M GENERIC015U

M GENERIC015V

M GENERIC015V2

M C1A4\_DOME3

S GENERIC\_114

S WATERBLUE

S WATERGREEN

S TOXICGRN

S FLUID1A

S FLUID1B

S FLUID2

S FLUID3

S FLUID4

S WATERSILO

S WATERSILO2

S WATERF

S FLUID1A

T FIFT\_BLOODFLR

T FIFT\_BLOODFLRA

T FIFTIES\_F01

T FIFTIES\_F02

T FIFTIES\_F03

T FIFTIES\_F03B

T FIFTIES\_FLR01

T FIFTIES\_FLR02

T FIFTIES\_FLR02B

T FIFTIES\_FLR02C

T FIFTIES\_FLR03

T FIFTIES\_FLR03B

T FIFTIES\_FLR5

T LAB1\_BLUXFLR1

T LAB1\_BLUXFLR1B

T LAB1\_BLUX1

T LAB1\_BLUX1B

T LAB1\_C4003

T LAB1\_C4A001

T LAB1\_C4B002

T LAB1\_C4D2

T LAB1\_CAB2

T LAB1\_FLOOR2A

T LAB1\_FLOOR2B

T LAB1\_FLOOR3

T LAB1\_FLOOR4

T LAB1\_FLOOR5

T LAB1\_FLOOR6

T LAB1\_FLOOR10

T LAB1\_FLR3

T LAB1\_FLR4

T LAB1\_FLR4B

T LAB1\_FLR4C

T LAB1\_FLR4D

T LAB1\_FLR5B

T LAB1\_FLR5C

T LAB1\_FLR5D

T LAB1\_FLR5D

T LAB1\_FLR6B

T LAB1\_FLR6C

T LAB1\_FLR6D

T LAB1\_W8FLR1

T LAB1\_W8FLR1B

T LAB1\_W8FLR1C

T LAB1\_W8FLR1D

T C2A4\_FLR6

T C1A2\_FLR1

T C1A2\_FLR2

T C1A0\_LABFLRB

T C1A0\_LABFLRC

T C1A0\_LABFLRD

T C1A0\_LABFLRE

T C1A0\_LABFLR

W CRATE01

W CRATE02

W CRATE02B

W CRATE03

W CRATE04

W CRATE05

W CRATE06

W CRATE07

W CRATE08

W CRATE08B

W CRATE09

W CRATE09B

W CRATE09C

W CRATE19

W CRATE20

W CRATE21

W CRATE22

W CRATE23

W CRATE25

W FIFTIES\_DR6

W FIFTIES\_DR6A

W FIFTIES\_CCH1

W FIFTIES\_CCH2

W FIFTIES\_CCH3

W FIFTIES\_CCH4

W FIFTIES\_DR1K

W FIFTIES\_DR2

W FIFTIES\_DR7

W FIFTIES\_DR8

W FIFTIES\_DR9

W FIFTIES\_DSK1

W OUT\_SLAT01

W OUT\_WD

W OUT\_CAC1

W OUT\_CAC2

W OUT\_CAC2

W BCRATE02

W BCRATE03

W BCRATE04

W BCRATE05

W BCRATE06

W BCRATE07

W BCRATE08

W BCRATE12

W BCRATE14

W BCRATE15

W BCRATE16

W BCRATE17

W BCRATE18

W BCRATE25

W BCRATE26

W CRATE10

W CRATE11

W CRATE12

W CRATE13

W CRATE24

W CRATE27

P C3A1\_NRC2

P C1A1\_GAD1

P C1A1\_GAD2

P C1A1\_GAD3

P C1A1\_GAD4

P C1A1\_GAD4A

P C1A1\_GGT8

P C1A4\_PAN1A

P C1A4\_PAN1B

P C1A4\_SWTCH1

P C2A2\_SATORB

P C2A4\_CMP1

P C2A4\_GAD2

P C3A2A\_W1D

P C3A2A\_W1E

P C3A2A\_W2D

P C3A2A\_W2E

P DRKMTL\_SCRN2

P DRKMTL\_SCRN3

P DRKMTL\_SCRN4

P DRKMTLT\_WALL

P FIFTIES\_GGT8

P FIFTIES\_MON1

P FIFTIES\_MON1B

P FIFTIES\_MON2

P FIFTIES\_MON2B

P FIFTIES\_MON3

P FIFTIES\_MON3B

P FIFTIES\_MON4

P FIFTIES\_PAN2

P GENERIC105

P GENERIC106

P GENERIC107

P GENERIC114

P GENERIC87A

P GENERIC88A

P GENERIC89A

P GENERIC113

P LAB1\_CMPM1

P LAB1\_CMPM2

P LAB1\_CMPM3

P LAB1\_CMPM4

P LAB1\_CMPM5

P LAB1\_CMPM6

P LAB1\_CMPM7

P LAB1\_CMPM8

P LAB1\_COMP1

P LAB1\_COMP2

P LAB1\_COMP3

P LAB1\_COMP2A

P LAB1\_COMP10A

P LAB1\_COMP10B

P LAB1\_COMP10C

P LAB1\_COMP10D

P LAB1\_COMP10E

P LAB1\_COMP7

P LAB1\_COMP8

P LAB1\_COMP9A

P LAB1\_COMP9A2

P LAB1\_COMP9B

P LAB1\_COMP9C

P LAB1\_COMP9D

P LAB1\_GAD2

P LAB1\_GAD3

P LAB1\_GAD4

P LAB1\_RADSCRN2

P LAB4\_GAD3

P LAB4\_GAD4

P LAB4\_SWTCH

P LAB\_COMPM4

P RECHARGEA

P TNNL\_GAD1

P TNNL\_GAD2

P TNNL\_GAD4

P C2A4C2C

P C2A4W1B

P LAB1\_CMP

P LAB1\_CMP1

P LAB1\_CMP2

P LAB1\_COMP3

P LAB1\_COMP3A

P LAB1\_COMP3B

P LAB1\_COMP3C

P LAB1\_COMP3D

P LAB1\_COMP4

P LAB1\_COMP5

P LAB1\_COMP7

P LAB1\_COMP8

P LAB1\_SW1

P LAB\_CRT1

P LAB\_CRT10A

P LAB\_CRT10B

P LAB\_CRT10C

P LAB\_CRT10D

P LAB\_CRT2

P LAB\_CRT3

P LAB\_CRT4

P LAB\_CRT5

P LAB\_CRT6

P LAB\_CRT7

P LAB\_CRT8

P LAB\_CRT9C

P CRETESTCH01A

P DRKMTLLGT1

P FIFTS\_LGHT01

P FIFTS\_LGHT3

P FIFTS\_LGHT4

P FIFTIES\_LGT2

P FIFTS\_LGHT5

P GYMLIGHT

P LIGHT1

P LIGHT2A

P LIGHT3A

P LIGHT3B

P LIGHT3C

P LIGHT3D

P LIGHT3E

P LIGHT3F

P LIGHT4A

P LIGHT5A

P LIGHT5B

P LIGHT5C

P LIGHT5D

P LIGHT5E

P LIGHT5F

P LIGHT6A

P METALSTCH2

P TNNL\_LGT1

P TNNL\_LGT2

P TNNL\_LGT3

P TNNL\_LGT4

P LAB1\_GAD2

P ELEV1\_DWN

P SPOTBLUE

P SPOTGREEN

P SPOTRED

P SPOTYELLOW

P LAB1\_GAD3

P LAB1\_GAD3B

P ELEV2\_PAN

P ELEV1\_PAN

P C2A4X\_C3

P C2A4X\_C1

P MEDKIT

Y GLASS\_BRIGHT

Y GLASS\_DARK

Y GLASS\_MED

Y GLASSBLUE1

Y GLASSBLUE2

Y GLASSGREEEN

Y GLASSGREEEN

//------------------------------------------------------------

// cs\_havana.wad

//------------------------------------------------------------

// 'M' metal

// 'V' ventillation

// 'D' dirt

// 'S' slosh liquid

// 'T' tile

// 'G' grate (Concrete is the default)

// 'W' wood

// 'P' computer

// 'Y' glass

// 'N' snow

D cubed

N cubrusha

M cudumpsterc

D cugroundb

T cuiflra

T cuiflrb

T cuiflrc

T cuiflrd

T cuiflre

T cuiflrf

M custovetop

M cutrashb

W cuwoodm